SD APPLICATION NOTE 1

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RIMS / HUBS TRADE BACK and RIMS / HUBS TRADE ANYTHING

There is a subtle aspect of these calls that is sometimes misunderstood. The rims are the ends, and the hubs are the centers. The people who do the circulate or the <anything> are the *original* rims or hubs.

First, a little background. These calls appear to have been originally intended for use in thars:

When the formation is a thar, it is easier to see the analogy with a wheel. Each miniwave is a spoke of the wheel. The hub is the center, and the rim is the outside.

At present, this call is most commonly used from waves. On a 'rims trade back', everyone does a trade, and then the original rims (ends) circulate. They are of course the centers after the trade.

When the call is done from a tidal line, there is a convention that the centers and ends are determined in each 4-person line.

The boys are the rims and the girls are the hubs in this case.

Why do we define it that way? The answer seems to be that the definition of "centers" and "ends" isn't well agreed-upon in a tidal setup in any case, and this definition seems to allow some popular and interesting applications. There is a lot of existing precedent for things like this:

rims trade [single wheel]

When we go into columns, things get very interesting. The centers and ends do not change during a trade in columns. Therefore the common rule that 'rims trade back' means that everyone trades and then the centers circulate won't work. The original rims are still the new rims. So, on a 'rims trade back', everyone trades and then the new ends (who are the same as the original ends) circulate.

The ends traded and then circulated, finishing back where they began.

When we apply the 'yoyo' concept, things get even more interesting:

Here is another example:

1B< 3G>

2B> 4G<

2G> 4B<

1G< 3B>

YOYO rims trade [shakedown]

2BV 1G> 1B< 4GV

2G^ 3B> 3G< 4B^